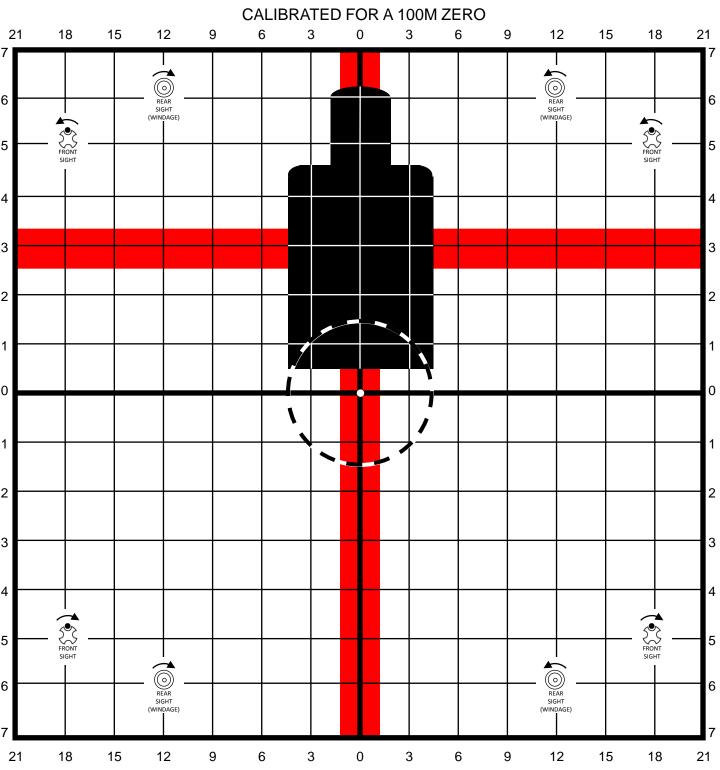


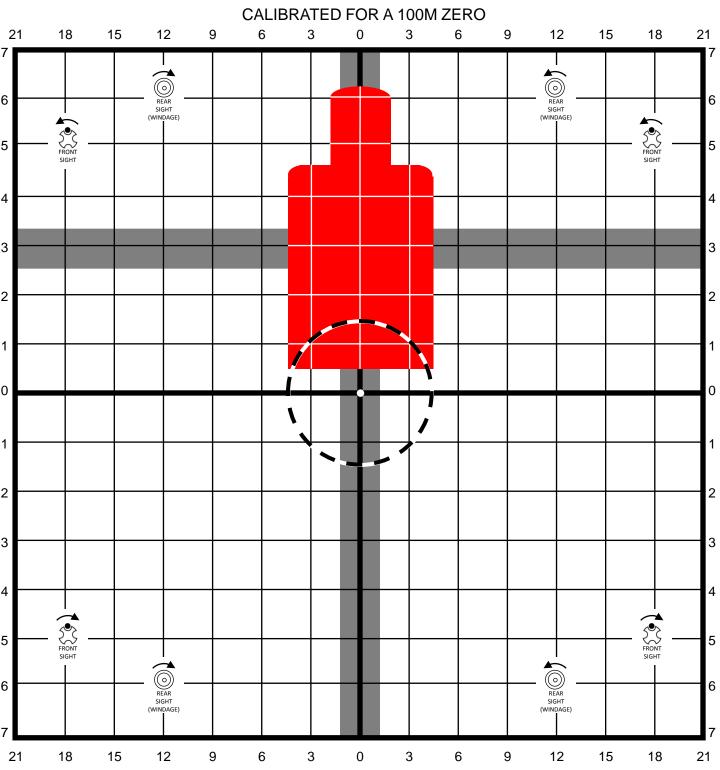
- 1. SET REAR SIGHT TO DESIRED ELEVATION SETTING. FOR RIBZ USERS: (6 CLICKS COUNTER CLOCKWISE OF 6/3 AFTER THE RBIZ ADJUSTMENT HAS BEEN MADE)
- AIM CENTER MASS OF SILHOUETTE TARGÉT USING REFERENCE CROSSHAIRS FOR ASSISTANCE. ADJUST SIGHTS TO BRING BULLET IMPACT AS CLOSE AS POSSIBLE TO CENTER OF CIRCLE.
- 3. YOU ARE NOW ZEROED FOR 100M.





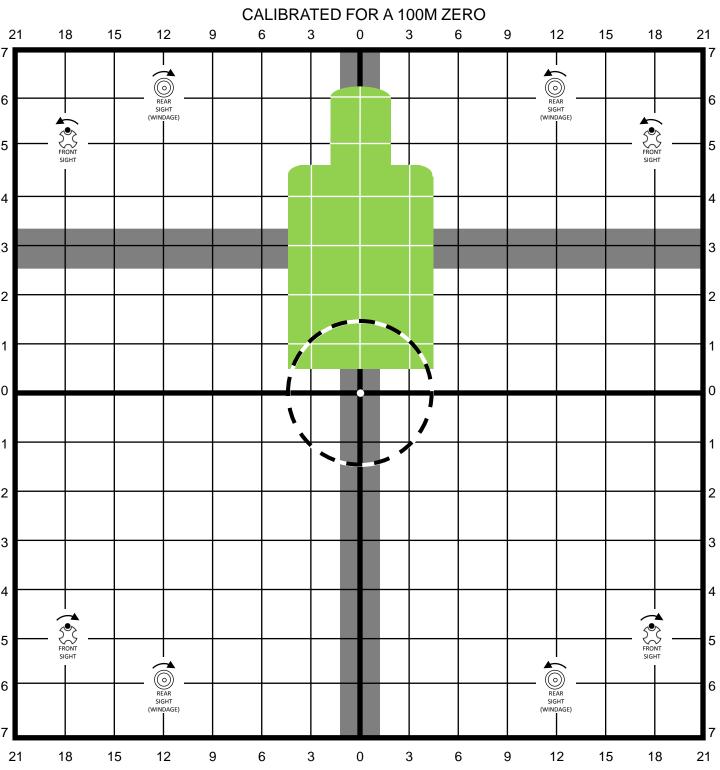
- 1. SET REAR SIGHT TO DESIRED ELEVATION SETTING. FOR RIBZ USERS: (6 CLICKS COUNTER CLOCKWISE OF 6/3 AFTER THE RBIZ ADJUSTMENT HAS BEEN MADE)
- AIM CENTER MASS OF SILHOUETTE TARGÉT USING REFERENCE CROSSHAIRS FOR ASSISTANCE. ADJUST SIGHTS TO BRING BULLET IMPACT AS CLOSE AS POSSIBLE TO CENTER OF CIRCLE.
- 3. YOU ARE NOW ZEROED FOR 100M.





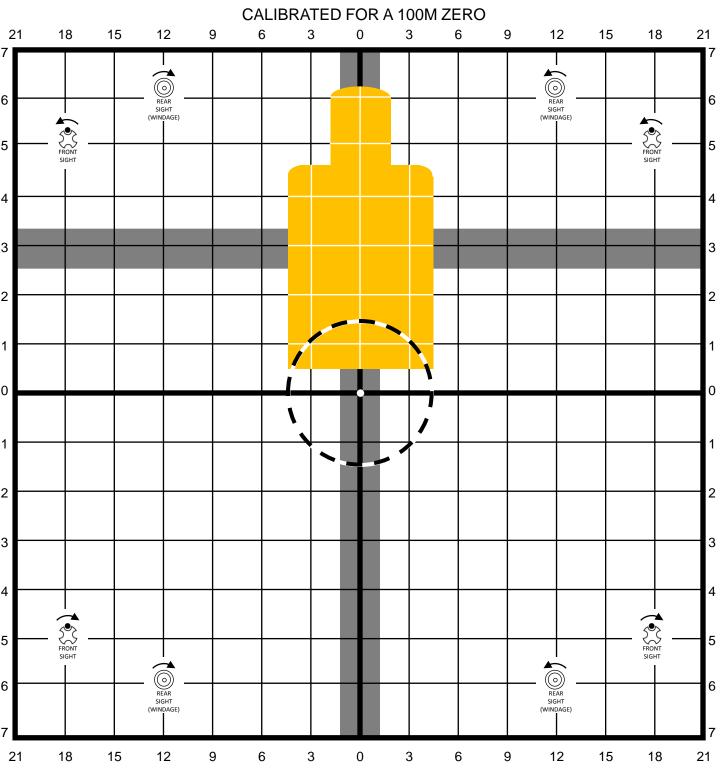
- 1. SET REAR SIGHT TO DESIRED ELEVATION SETTING. FOR RIBZ USERS: (6 CLICKS COUNTER CLOCKWISE OF 6/3 AFTER THE RBIZ ADJUSTMENT HAS BEEN MADE)
- AIM CENTER MASS OF SILHOUETTE TARGÉT USING REFERENCE CROSSHAIRS FOR ASSISTANCE. ADJUST SIGHTS TO BRING BULLET IMPACT AS CLOSE AS POSSIBLE TO CENTER OF CIRCLE.
- 3. YOU ARE NOW ZEROED FOR 100M.





- 1. SET REAR SIGHT TO DESIRED ELEVATION SETTING. FOR RIBZ USERS: (6 CLICKS COUNTER CLOCKWISE OF 6/3 AFTER THE RBIZ ADJUSTMENT HAS BEEN MADE)
- AIM CENTER MASS OF SILHOUETTE TARGÉT USING REFERENCE CROSSHAIRS FOR ASSISTANCE. ADJUST SIGHTS TO BRING BULLET IMPACT AS CLOSE AS POSSIBLE TO CENTER OF CIRCLE.
- YOU ARE NOW ZEROED FOR 100M.





- 1. SET REAR SIGHT TO DESIRED ELEVATION SETTING. FOR RIBZ USERS: (6 CLICKS COUNTER CLOCKWISE OF 6/3 AFTER THE RBIZ ADJUSTMENT HAS BEEN MADE)
- AIM CENTER MASS OF SILHOUETTE TARGÉT USING REFERENCE CROSSHAIRS FOR ASSISTANCE. ADJUST SIGHTS TO BRING BULLET IMPACT AS CLOSE AS POSSIBLE TO CENTER OF CIRCLE.
- YOU ARE NOW ZEROED FOR 100M.

